# Town of Grand Island - Recreation Department 2020 KICKBALL Bylaws

## PLAYER ELIGIBILITY RULES

- 1. It is the responsibility of each player to have his/her own health and accident insurance coverage prior to playing in any Town of Grand Island Recreation Department program. Injuries incurred during play are the responsibility of that individual.
- 2. Team members must be 16 years of age to participate in Grand Island Recreation Leagues. HIGH SCHOOL STUDENTS participating in any Varsity or JV sport may not participate in recreation programs until his/her high school season is over.
- 3. Rosters Limited to 20 players
  - Rosters must be completed prior to the teams' first game via online registration.
  - Roster changes can be made up to the 3<sup>rd</sup> game. After the 3<sup>rd</sup> game of the season your team roster is frozen.
  - Each player is required to create an online registration and acknowledge the disclosure forms. If a player does not have internet access, they may call the Recreation Office for assistance 773-9680
  - All players who play in a game must be on the team roster, otherwise games will be forfeited.
  - Coaches have access on website <General Info> page to view their team roster throughout the season

### **RULES OF PLAY**

Town of Grand Island and the Recreation Department Bylaws take precedence over all other rules. General Softball rules apply, with Bylaws superseding. We reserve the right to institute, change, adjust or clarify rules with notifications posted on website.

Equipment: Official Game Ball with be provided per team

Each team uses their own **ball when on defense** Scorebook will be provided to each Team Coach –each team keeps score and lineups No uniforms required Closed Toe Footwear only (no sandals, flip flops,etc) No metal cleats permitted

3 strike, 4 ball count (See Pitching Guidelines)

Strike: **Strike Zone Home Plate plus ball width on sides of home plate.** Less than 1 foot above plate touching ground at least once Ball pitched legally thru the strike zone that is not kicked An attempted kick that is missed A kick is made in front of home plate with a plant foot outside the kickers' box After two strikes, kicker hits a foul ball (kicker is out)

- Ball: A pitch outside the strike zone
  An illegal pitch (see pitching guidelines)
  A ball entering the strike zone from the side (ball must enter the front of the strike zone)
  A ball entering the strike zone more than 1 foot above the plate.
- Legal Kick: Must occur at or behind home plate (no contact in front of home plate) Contact must be Knee and below Only touched once by kicker
- Illegal Kick Contact above knee NO BUNTING PERMITTED
- Foul Ball: A kicked ball touched or stopped by kicker in foul territory A kicked ball in flight over foul touched by fielder and not caught A kicked ball first landing in fair territory, then travelling out of bounds before crossing 1<sup>st</sup> or 3<sup>rd</sup> base A foul ball counts as a strike

Base Running: Leadoffs and stealing not allowed. All base runners must stay in contact with bases, until ball is kicked Runners may advance on first touch from fielder (meaning you can leave the base to advance while the ball is not in complete control of the fielder) Base Runner: Out: Fielder with control of ball touches runner (below shoulders) prior to runner arriving at base Runner touched by ball below shoulders anytime while not on base A Force out at any base Runner advancing off the base before the ball is kicked Safe: Runner hit by defensive player throwing ball, runner safe, and awarded extra base **IMPORTANT:** unless runner intentionally interfers to block play Penalty: runner is out Runner hit by kicked ball while on or off base (ball remains live) Overthrows: Defensive player throws ball and it travels out of play All runners continue to base they were going to + one more base Walks: After 4 balls > go directly to  $2^{nd}$  base Male Batters: Female Batters: must kick unless 2 outs, they have option to kick or advance to 1<sup>st</sup> Home Team: indicated last team listed on the official schedule Run A-Head Rule: 15 after 5 innings Game Time: Time indicated on schedule is the official start time. No Grace Period . All games shall be 5 innings or 60 minutes. Tie games are permitted, but emphasis should be on completing the game in the time allowed. Fielding Restrictions - Minimum 1 female in both infield/outfield positions Maximum 10 defensive players Infielders: May NOT cross the 1<sup>st</sup> base – 3<sup>rd</sup> base diagonal until the ball is kicked Outfielders: May NOT cross Infield Circle (imaginary radius 10 feet behind all bases) before the ball is kicked Catcher: Must stay behind Kickers Box until contact is made by kicker Pitcher: Pitcher must deliver underhand with one foot holding contact with the pitching plate Pitcher must remain within the Pitcher Circle until the ball is kicked. Warm-up Pitches: 5 warm-up pitches for the first inning pitched, 1 warm-up pitch thereafter. Offense Restrictions: Minimum 8 players start game Maximum 12 kickers with unlimited substitution Minimum of 4 females players are required to start a game. Courtesy Runners : teams are allowed one courtesy runner per gender per inning Alternating Line up: Start batting order with male gender unless females exceed males. Line up Scenarios 8 players (minimum to start game) 11 players 4 females + 4 males 5 females + 6 males 5 females + 3 males 12 players 9 players 5 females + 4 males 6 females + 6 males 7 females + 5 males 10 players

5 females + 5 males 6 females + 4 males Score Reporting: Winning team reports the score within 24 hours of game completion via text or voice mail to Adult Coordinator @ 716 255 1524

Jewelry: NO JEWELRY is to be worn while playing any sport scheduled by the Recreation Department.

Rainouts: Weather cancellations will be assessed by 3:00 pm on game day. Notifications will be posted on the Recreation Department website. On line accounts have abilities to receive direct notifications to your cell phone/ email. Be the first to know by clicking notifications on your online account.

Rescheduling. The Recreation Department will not be able to reschedule games for the 2020 Season.

Team Forfeit: If a team forfeits with less than 24 hours notice to the Recreation Department may result in the forfeit fee being assessed. Every opportunity should be taken to ensure teams play for the betterment of the league. If a team forfeits more than twice throughout the season, they may be removed from the League. Final decisions regarding team removal from league will be made by the Recreation Supervisor.

Blood Rule: A game participant s bleeding or has blood on their uniform shall be prohibited from participating further in the game until appropriate treatment can be administered. If medic care or treatment is administered in a reasonable length of time, the individual will not have to leave the game.

Consumption of alcoholic beverages is not permitted on town or school property.

#### **GROUND RULES**

<u>Nike Base</u>

- 1. Right Field
  - i. Any ball hit in the air over the outfield fence is a home run
    - a. If the ball goes over fence and bounces back into play, it is a home run
  - ii. Any ball that hits the ground and rolls thru outfield fence, is a home run
- 2. Left Field
  - i. Any ball that goes into the bushes in left field (thru fence, in the air or rolls in) is a home run
- 3. Foul Line
  - i. Left Field foul line extends just in front of the tree, then to the inside corner (closest to the field) of building 3
  - ii. Right Field foul line extends to the corner of the parking lot, than directly to the light pole. Anything in the pavement is out of play.

### PLAYER CONDUCT PENALTIES

1. Ejection from a game, i.e., disputes over a call, etc. with no physical violence or verbal threats. The following are in addition to your ejection:

1<sup>st</sup> offense -

- 2 game suspension
- 2<sup>nd</sup> offense 5 game suspension, will continue into following

sports season, includes volleyball and basketball

- 2. Verbally threatening or continued inappropriate language directed at an official, spectator, another player or recreation staff. The following are in addition to your ejection:
  - 1<sup>st</sup> offense 3 game suspension
  - 2nd offense Indefinite suspension, will continue into

the following sports season, including volleyball and basketball

- 3. Physically touching an official, spectator, another player or recreation staff. The following are in addition to your ejection:
  - 1<sup>st</sup> offense Indefinite suspension (minimum 4 games) will

continue into following sports season, including volleyball and basketball

- 4. Fighting with an official, spectator, another player or recreation staff is an automatic and immediate ejection from the game. In addition to the ejection, an indefinite suspension will follow.
- 5. Any player, manager or coach who approaches an umpire prior to, during, or after a game in a confrontational manner will be suspended from the league(s).

#### In the event any of the above occurs:

- A. Player(s) may have a hearing with the Recreation Department. Statements will be taken from officials, players and recreation staff involved. Player(s) involved must address the department with-in 24 hrs.
- B. Players suspended from play may not play for another team or league during their suspension time
- C. Suspensions may carry over from one sport season to another sport.
- D. All decisions regarding suspensions will be rendered by the GI Recreation Department.

#### **COMMENTS, SUGGESTIONS OR COMPLAINTS**

Team players and coaches are welcome to make any suggestions/complaints by contacting the Recreation Department at 773-9680 or email <u>recreation@grand-island.ny.us</u>

FIGURE REFERNECES

